

## Book Report Template

**Objectives:** Through completing the book report, the student will...

- Identify and record the fiction elements of the book, including setting, character, conflict, resolution, and plot.
- Analyze the author's craft of a specific student-selected passage.
- Demonstrate understanding of character development by comparing and contrasting a specific character's traits from the beginning and end of the book.
- Determine how the narrative point of view affected the story by examining how the story might change if told from an alternative point of view.
- Deliver an oral report of their analysis using the multimedia aid of their choice.

### Standards Alignment ([Common Core State Standards](#)):

<b>5th Grade</b>	CCSS.ELA-LITERACY.RL.5.1 CCSS.ELA-LITERACY.RL.5.2 CCSS.ELA-LITERACY.RL.5.3 CCSS.ELA-LITERACY.RL.5.6
<b>6th Grade</b>	CCSS.ELA-LITERACY.RL.6.1 CCSS.ELA-LITERACY.RL.6.2 CCSS.ELA-LITERACY.RL.6.3 CCSS.ELA-LITERACY.RL.6.6
<b>7th Grade</b>	CCSS.ELA-LITERACY.RL.7.1 CCSS.ELA-LITERACY.RL.7.1 CCSS.ELA-LITERACY.RL.7.2 CCSS.ELA-LITERACY.RL.7.3 CCSS.ELA-LITERACY.RL.7.6 CCSS.ELA-LITERACY.RL.7.9

*A note about standards:* This template was designed based upon Common Core standards for grades 5 through 7, the target age range for *Dinoteens #1: Gear and Claw*. However, the template may easily be adjusted for younger and older students. For example:

- A student in 3rd grade may listen to the book as it is read aloud, and then complete the report with parent support.
- A student in 9th grade may write a longer essay with a thesis statement about how telling the story from Stacy's perspective effected the narrative.

The report may be completed in its entirety, or the parent/student may choose which sections to complete. Whatever you choose, be sure to have fun!

Please see the final page of the template for a glossary of relevant literary terms.

Name: \_\_\_\_\_

## *Dinoteens #1: Gear and Claw*

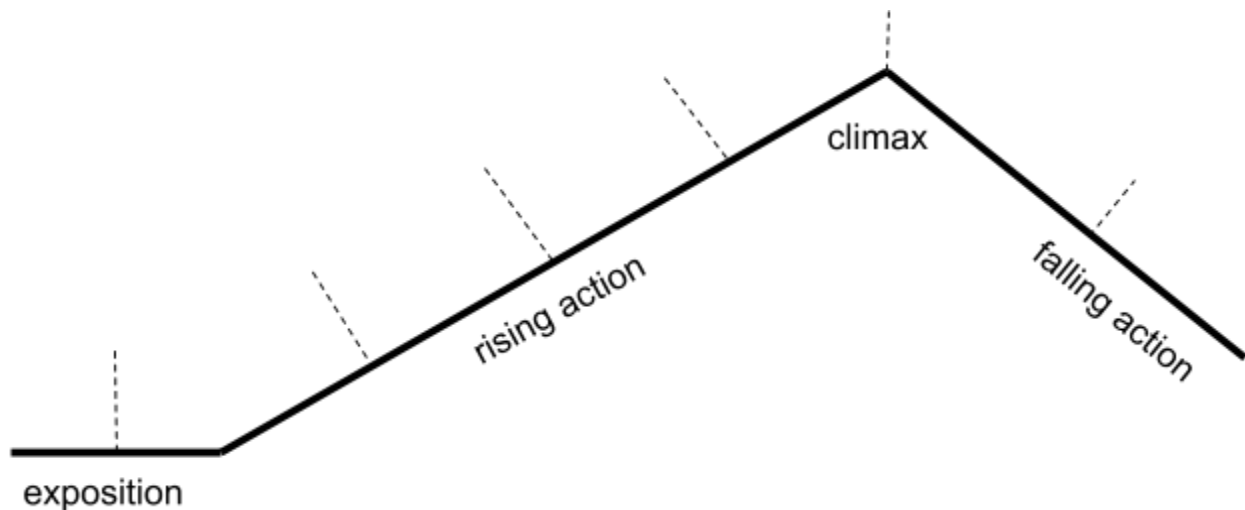
### Book Report

#### Part One: Plot Summary

1. Complete the Elements of Fiction chart.

<b>SETTING</b>	<b>CHARACTERS</b>
<b>CONFLICT</b>	<b>RESOLUTION</b>

2. Choose the six *most important* plot points of the book and chart them on the Story Map. (Tip: if you do not have room here, draw the map on a separate piece of paper!)





## Part Two: Analysis of Craft

1. Choose a passage from the book that you found interesting, exciting, or special. The passage may be as long as a page, or as short as a sentence. Record the location of your passage in the space below.

*The passage I selected is on page \_\_\_\_\_ of Dinoteens #1: Gear and Claw.*

2. Examine the author's craft in the passage. Consider the author's word choice, use of descriptive language, choice of subject, portrayal of character, dialogue, or any other elements you find interesting. You might ask yourself: "What makes this passage work? What makes it special?" Record your notes in the space below.

3. Write a paragraph that explains and analyzes the author's craft in the passage you selected. Use your notes to help you. Consider beginning with the sentence frame:

*In this passage, the author uses \_\_\_\_\_ in order to...*

---

---

---

---

---

---

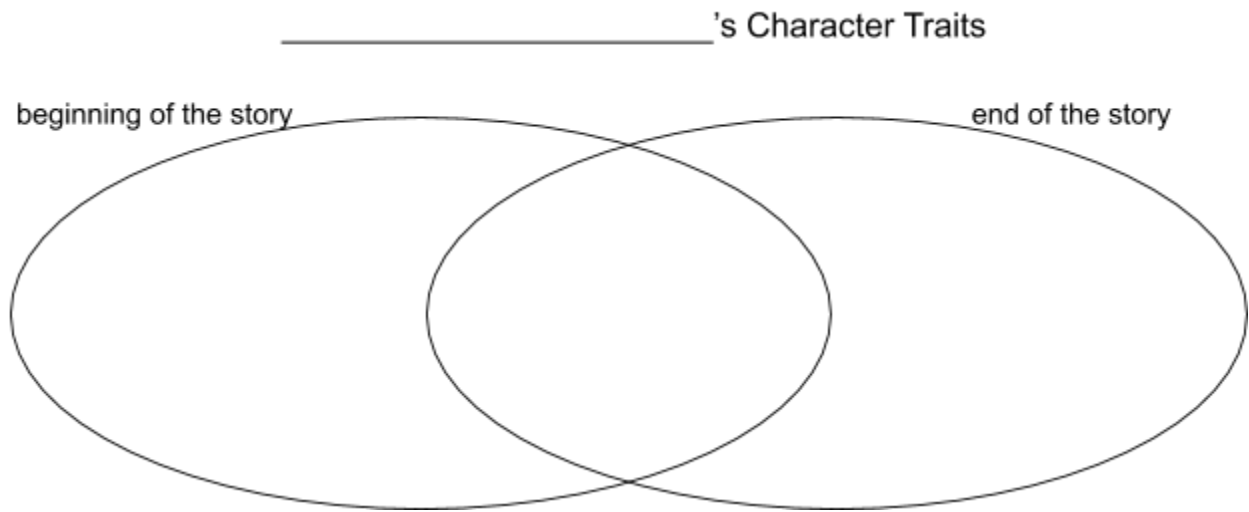
---

---

(use additional paper if necessary)

### Part Three: Character Analysis

1. Choose any character from the book. How does that character change over the course of the book? Complete the Venn Diagram to compare and contrast their character traits from the beginning and end of the story.



2. Write a short paragraph that explains how the character changed over the course of the story, and what caused them to change. Be sure to include evidence from the text to support your response. Consider using the sentence frames:

\_\_\_\_\_ changed over the course of the book by...

\_\_\_\_\_ 's character changed because...

---

---

---

---

---

---

---

---

---

---



## Part Four: Oral Report

Now that you have completed your analysis of the book, choose a multimedia format to help you deliver your report to an audience. Feel free to mix and match options, or ignore these choices and come up with something that is completely your own. Have fun with it and show off your knowledge!

Create a physical poster with pictures and quotes that help you communicate your ideas about the book.

Create a digital slideshow that includes pictures or videos that help you explain your analysis of the book.

Design a [lapbook](#) that includes the information you recorded in parts 1-3.

Stage an interview with the mysterious author of the book, Challenger Monroe. Have a friend dress up as Challenger and answer your questions, or take on the role of Challenger yourself! (You can also tweet questions @ChallengerDino!)

Build a diorama of your favorite scene from the story. Refer to the diorama as you explain your analysis of the book.

Choose your favorite character from *Dinoteens #1: Gear and Claw*. Deliver your report as if you were that character. (Consider: How would Colonel Hess's report be different from Chad's?)

Once you have completed your oral report, be sure to deliver it to an audience - your parents, siblings, friends, or even pets would work!

## Glossary of Literary Terms

<b>character</b>	The people or creatures who speak and act in the story
<b>character trait</b>	Words that describe a character's personality; for example, "funny," "shy," "confident"
<b>climax</b>	The most exciting, important part of the story; usually occurs near the end of the story and may be connected to the resolution
<b>conflict</b>	The main problem that the characters must try to solve
<b>exposition</b>	The beginning of the story, during which the characters are introduced
<b>falling action</b>	The events of the story that occur after the climax
<b>plot</b>	The events of the story
<b>resolution</b>	The way in which the characters finally solve the conflict; usually occurs at the end of the story
<b>rising action</b>	The events that lead from the introduction of the conflict to the climax of the story
<b>setting</b>	The time and place during which the story takes place